

# Cognitive Engineering Systems: Design and Evaluation

# **ISE 5770**

### **Credit Hours:**

3.00 - 3.00

#### **Course Levels:**

Graduate

#### **Course Components:**

Lecture

#### **Course Description:**

Evaluation of product and system design to assess usefulness and usability; advanced design concepts for consumer products, web sites, educational tools and information retrieval systems.

#### Prerequisites and Co-requisites:

Prereq: Sr or Grad standing, or permission of instructor.

## **Course Goals / Objectives:**

- Apply analytical and empirical methods to the evaluation of product and system designs
- Apply design concepts and skills to the design of consumer products, web sites, educational tools and largescale distributed systems

#### **Course Topics:**

- Case study to illustrate basic concepts in human-computer interaction and cognitive systems engineering as applied to the design of information retrieval systems.
- Case study to illustrate basic concepts in human-computer interaction, instructional design and cognitive systems engineering in the design of web sites and consumer products.
- Design Methods: cognitive task analyses, knowledge elicitation methods observational studies, structured interviews, surveys and focus groups, use case development, requirements development,, storyboard and wire frame design
- Evaluation Methods: analytical techniques, empirical techniques, use of think-aloud protocols, focus groups, and Wizard-of-Oz studies, quantitative and qualitative methods
- Case study to illustrate basic concepts in human-computer interaction, instructional design and cognitive systems engineering as applied to the design of educational tools.

## **Designation:**

Elective