

# What Every Engineer and Designer Should Know about Human Factors Engineering

ISE 5630

## **Credit Hours:**

1.50 - 1.50

## **Course Levels:**

Undergraduate (1000-5000 level) Graduate (5000-8000 level)

#### **Course Components:** Lecture

Lecture

## **Course Description:**

Provides critical knowledge for all engineers who will design equipment, products, or systems used by people; learn how human capabilities and limitations impact design success.

## **Course Goals / Objectives:**

• Provide engineering students with a broad-based understanding of fundamental principles of human factors engineering. This is critical knowledge for all engineers who design anything for use by humans

## **Course Topics:**

- Human-centered design
- Cognitive engineering design
- Physical ergonomics

**Designation:** Elective