

# **Ergonomics in the Product Design Process**

## **ISE 5610**

#### **Credit Hours:**

3.00 - 3.00

#### **Course Levels:**

Undergraduate (1000-5000 level) Graduate

### **Course Components:**

Lecture

#### **Course Description:**

Provides students with an understanding of where and how ergonomic principles are incorporated into the design and evaluation of consumer products.

#### **Prerequisites and Co-requisites:**

Prereq: 3600 and 3700 or equiv.

#### **Course Goals / Objectives:**

- Expose students to the major phases of the product design process
- Identify where there are opportunities to incorporate ergonomics knowledge in the product design process
- Consider the ramifications of different types of product decisions

## **Course Topics:**

- Where does ergonomics/human factors fit into the product design process?
- Generating product concepts
- Understanding the user
- Idea generation processes
- Anthropometry in product design
- Biomechanical principles applied to product design
- Controls, displays, and mental models in product design
- Focus groups
- Concept models
- Handle design and hand tools
- Usability testing
- Design for an aging population
- Universal design
- Design of instructions
- Product misuse
- Warning labels
- Product liability
- Patent law

## **Designation:**

Elective