

# **Fundamentals of Engineering II**

## **ENGR 1182.01**

#### **Credit Hours:**

2.00

#### **Course Levels:**

Undergraduate (1000-5000 level)

#### **Course Components:**

Lecture

Lab

#### **Course Description:**

Introduction to 3D visualization and CAD; engineering design-build process; teamwork; written, oral and visual communications; project management.

#### **Prerequisites and Co-requisites:**

Prereq: 1181.01 or 1181.02 or 1281.01H or 1281.02H or 1281.03H. Prereq or Concur: Math 1141; or Math 1151 or above.

#### **Course Goals / Objectives:**

- Understand and gain experience with the elements of engineering design
- Be able to visualize and present objects and systems in three-dimensions
- Have a basic proficiency with a modern CAD tool (Autodesk Inventor)
- Develop professional skills for success in engineering, including teamwork and written, oral, and visual communications
- Have an introductory level knowledge of project management (e.g. scheduling, budgeting, reporting)
- Complete a term-length, design-build project which serves as a cornerstone experience. Project is to reinforce
  use of numerical problem solving, engineering documentation, graphics and visualization and teamwork
  skills

## **Course Topics:**

- Introduction to Course and Overview
- Engineering Design Process Fundamentals
- Project Management
- Visualization of 3-D Objects (Sketching, Pictorials, & Orthographics)
- Construction of 3-D Objects with CAD
- Standard Views and Presentations of Objects
- Assembly and Presentation of Systems
- Conventions and Standards (Dimensioning, Tolerance, Sections)
- Design/Build Project Preparation Exercises
- Design/Build Project(Project to make use of both Problem Solving and CAD knowledge)

### **Designation:**

Required