



Embedded Computer Systems

ECE 5466

Credit Hours:

3.00

Course Levels:

Undergraduate (1000-5000 level)

Graduate (5000-8000 level)

Course Components:

Lecture

Course Description:

This course introduces the design principles, analysis methods and case studies of microprocessor-based and time-critical embedded systems, such as sensor and actuator networks, multimedia devices, mobile phones, and avionics. Topics include real-time operating systems, processor scheduling, performance control, resource management, power-aware design, energy optimization, etc.

Prerequisites and Co-requisites:

Prereq: 5362, or Grad standing in Engr.

Course Goals / Objectives:

- Be familiar with embedded program optimization.
 - Be competent with power management for embedded systems.
 - Be competent with process/thread scheduling in the OS.
 - Master real-time scheduling algorithms, such as RMS and EDF.
 - Be familiar with feedback control designs for embedded systems.
 - Be exposed to the designs of embedded, networked, and mobile systems.
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Course Topics:

- Introduction of embedded systems
 - Microprocessor, I/O, interrupts
 - Program optimization
 - Power management
 - Real-time OS and process scheduling
 - Real-time scheduling
 - Feedback control design
 - CPU utilization control
 - Student project presentations
 - Case studies
 - Project programming environment
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Designation:

Elective