



Image Processing

ECE 5460

Credit Hours:

3.00 - 3.00

Course Levels:

Undergraduate (1000-5000 level)

Graduate (5000-8000 level)

Course Components:

Lecture

Course Description:

Fundamentals and research directions in image processing: cameras, geometry, calibration, 2D and 3D image reconstruction, stereo, structure from motion, Radiometry, filtering, motion estimation, and applications.

Prerequisites and Co-requisites:

Prereq: 5200 (600), and Stat 3470 (427) or Math 530; or Grad standing in Engineering, Biological Sciences, Statistics, Bioinformatics, or Math and Physical Sciences.

Course Goals / Objectives:

- Learn the mathematical underpinnings of digital image processing
 - Learn to design systems for image restoration, 3D model reconstruction, how to interpret and modify the radiometry parameters of an image, image filtering, and motion analysis
 - Learn to develop image processing solutions through computer projects and real image experiments, documented with written reports
 - Develop an image processing system to meet a broad set of design specifications, working in teams, and presenting the results in formal reports
-

Course Topics:

- Camera Models
 - Camera Calibration
 - Geometry of Multiple Views and Stereo
 - Structure from Motion
 - Radiometry, Shadows and Shading
 - Introduction to Optical Flow and Segmentation
 - Linear filters, edge detection and compression
 - Computer projects
-

Designation:

Elective