

# Social, Ethical, and Professional Issues in Computing

# CSE 5501

**Credit Hours:** 

1.00

## **Course Levels:**

Undergraduate (1000-5000 level) Graduate

### **Course Components:**

Lecture

#### **Course Description:**

Social, ethical, and professional issues facing computing professionals; ethical principles; discussion of case studies.

#### **Prerequisites and Co-requisites:**

Prereq: 2122, 2123, or 2231; and GE Writing: Level 2 or GE Foundations: Writing and Information Literacy; and enrollment in CSE or CIS major, or Information Security minor; or grad standing.

#### **Course Goals / Objectives:**

- Competent in the identification of social and ethical issues that arise in the development and application of computing technology in modern society.
- Competent in the appreciation for alternate points of view and broader perspectives in the analysis of social and ethical concerns arising in the context of computing technology.
- Familiar with the immediate and long-term implications to society in the creation and use of computing technology.
- Be familiar with the local and global impacts and risks of computing solutions on individuals, organizations, and society.
- To be familiar with the impact of computing technology on the economy at large as well as long-term trends.
- Familiar with the codes of ethics of one or more professional societies related to computing technologies (e.g., ACM, IEEE, CISSP).
- Familiar with effective methods of written and oral communication.
- Exposed to the distinction between a profession and a trade, and how this distinction relates to ethics and responsibility.
- Exposed to some legal issues that computing professionals may encounter as part of their practice.

#### **Course Topics:**

- Professional ethics
- Effective communication
- Privacy / Civil liberties
- Security / Civil liberties
- Intellectual property
- Censorship
- Computer risks
- Computer crime
- Global perspectives

#### **Designation:**

Elective