



Programming in C#

CSE 4253

Credit Hours:

1.00

Course Levels:

Undergraduate (1000-5000 level)

Course Components:

Lecture

Course Description:

C# programming for students well-versed in programming with another object-oriented language.

Prerequisites and Co-requisites:

Prereq: 2122, 2123, or 2231; and 2321; and enrollment in CSE, CIS, ECE, Engr Physics, or Data Analytics major, or CIS minor.

Course Goals / Objectives:

- Master C# programming language constructs and built-in types
 - Master using C# delegates and events
 - Be competent in using language interfaces, in particular, those defined in the .NET framework
 - Be competent in using inheritance in C#
 - Be competent with using .NET collections (sets, lists, dictionaries)
 - Be exposed to the Common Language Runtime (CLR), garbage collection, and assemblies
 - Be familiar with GUI programming on Windows
 - Be exposed to C# documentation and community web sites
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Course Topics:

- Overview of the course, the .NET platform and C#
 - C# language basics
 - Hands-on workshop on Visual Studio
 - Review of Object-oriented design, programming to interfaces, C# interfaces, C# inheritance and C# class definitions
 - C# Generics and generic collection classes in .Net
 - Enumerations and Iterators
 - Windows Forms and basic GUI development
 - Delegates and Events
 - Extension methods
 - Equality, comparisons and hashing in .NET
 - Anonymous types
 - Lambda Expressions
 - Language integrated queries (LINQ) and functional programming with C#
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Designation:

Elective